

METHODS OF EVALUATION



1. Jelly Beans

Three colours of jelly beans represent reactions – used as voting counters

- Great
- OK
- Yuk

2. Lollies

Choose the lolly that you think describes how you feel about the activity and tell us why you chose it. Then eat it!

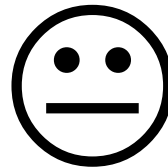
3. Open-Ended Questions

These require several words to answer

- How did it go?
- What did you enjoy most? Why?
- What could you do to improve it next time?
- What other ideas could you have used?

4. Expressions of Interest

Draw faces – especially good for younger Guides



Add words

The Campsite was



The beds were



The food was



5. Written Report

Individual or group – one person writes for self or scribes for the group.

6. Poster

The whole patrol contributes – drawings to express a range of feelings

7. Play Dough Model

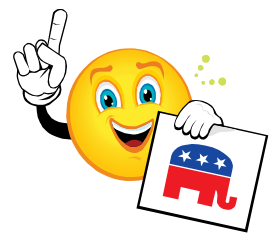
- Favourite activity
- Favourite food
- Camp highlight

8. Magazines

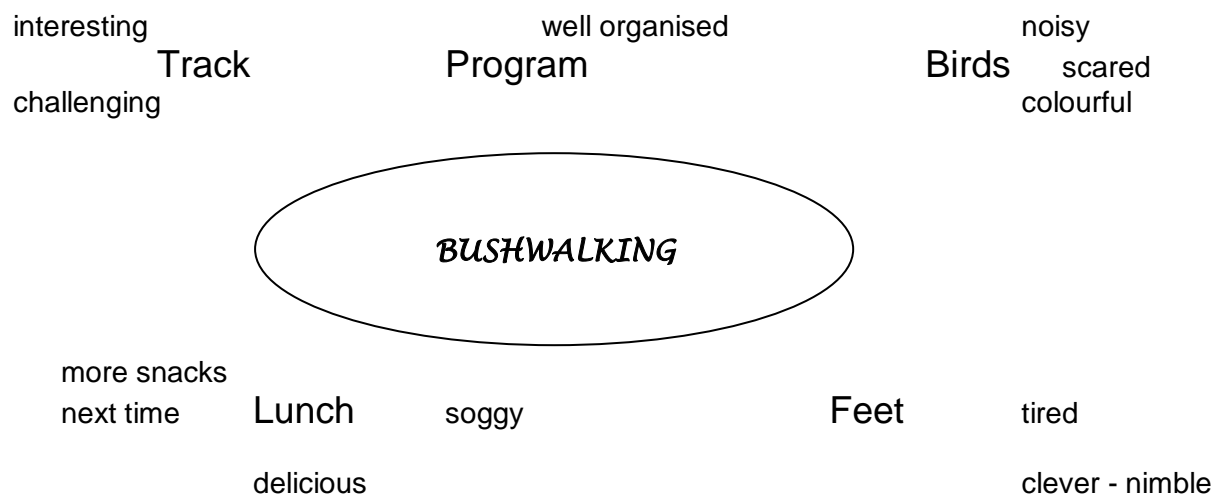
Cut out magazine pictures and / or words to show how you felt

9. Draw

Draw your impression of the activity / event



10. Mind Map



11. “Look Wide” Words

I feel.....
I think.....
I will.....

12. Continuum

Ummm			Good			Very Good			Fantastic!
Yuk!				OK					Great!

13. Slam Dunk

Each person draws a picture or writes a word or a few words on a piece of paper, screws it up and lobs it into a box / basket / container which can be some distance or height away.

When complete, participants are invited to take a piece out and show what is drawn or read what is written. They can choose not to read or show it and take another if they do not feel comfortable.

14. Stickers

Make up a chart with things to be evaluated

YOUTH LEADERSHIP TRAINING DAY	Date:
Knot tying activity	
How to lead a game	
Qualities of a leader	
Cooking lunch	
Making Buddy Burners	

Each person puts a sticker or stickers on the sessions / activities they most enjoyed.

Stickers can be colour coded:

Blue = best or favourite activity

Yellow = most worthwhile / got the most from

Green = (unlimited) can endorse any other activities they liked



15. Peer Assessment

Positive language – model it as Leaders

Green-lighting – need to make a positive comment about the previous person's contribution and then add own thoughts (positively)

CRC

Commend something about the activity or presentation – something you liked

Recommend make a suggestion (positively) about how it could be changed or improved

Commend something about the activity or presentation – another thing you liked

16. Post-it Notes

Make comments (relating to a theme) and stick on shape or chart

We liked.....	We didn't like.....
Want more of.....	Want less of.....

17. Four Corners

YUK	OK
GOOD	WOW!

Set up the room with the labels as indicated.

Ask a series of questions related to the "event".

Eg. How was the night / program / activity?

Guides move to the corner that best expresses their opinion.

Good method for 10 – 15 year olds as they are on the move.



18. Arms and Feet

May be used when a Guide has run the program / activity herself.

Everyone in a circle. Anyone who wishes to say something they liked (and why!) about the night (or the planning) has to put their foot in the middle.

Anyone who wishes to provide constructive feedback has to put an arm in.

The person who ran the night / activity chooses 3 feet and 3 arms.

May include Leaders and Junior Leaders as participants until the unit becomes familiar with the skills of this method of positive feedback / evaluation.

19. Line-up

Guides line up depending on their opinion of an activity.

Most enjoyable

It was OK

Wouldn't choose it again

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20. Thumbs Up, Thumbs Down

Simple vote

Thumbs up = enjoyed / good

Thumbs down = not enjoyed / not good

What are you going to do next?

(leads to more great ideas to move on to)