Adapting activities

Changing one element will affect others. When adapting an activity, list all the elements. Change one element and decide which other elements will be affected.

For example: It's raining and your wide- game must now be played indoors.

The aim, how it's played and the timing may change.

ADP 2009

You want to use a knotting activity designed for 10+ guides with 7+ girls.

When Who? changes, the aim, the equipment (How?) and the time taken may change.

How? Use the flow chart below to adapt activities. Who? Aim What is the aim? •3 in a line Is it played Is it played by Does it have •a full set indoors •a team set equipment set of written •5 minute filler outdoors an individual set rules answers Patrol time •on a grid •in a large set number of completing a Whole meeting on a board group players practical task young Guides sitting •set theme? •..... Camp •older guides? •standing? Who? How? Place Aim Time **Activity**

Time

Place

How?

Aim

Time